

Sabastian Schwander

Denver, CO

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EDUCATION

Rocky Mountain College of Art + Design (RMCAD), Denver

Bachelor's Degree in 2D Animation, Honors

September 2018 - April 2022

Dean's List 2018, 2019, 2022

My passion for animation drove me to attain a degree in 2D animation. I studied the ins and outs of industry standard software and including learning information outside of my field. I went above and beyond on my assignments and produced work I am proud of to this day.

EXPERIENCE

GloBig, Boulder – *Graphic Designer*

June 2023 – Present

- Worked on different fliers for Welcome Start, a California-run program
- Designed a mascot for Caring4Cal (another California-run program), along with coming up with designs for a client's business cards, which were designed like trading cards. Both projects involved up to 5 different designs and multiple edits to ensure perfection.
- Managed multiple ongoing projects
- Worked as with coworkers to achieve success, along with making projects for many clients
- Self-motivated to find work when all tasks were completed
- Am able to make things look good compositionally

YouTube – *Content Creator, Sab Nino*

March 2020 – Present

- Upload Videos a few times a month, sometimes even a week
- Market research for fan satisfaction
- Creative design prioritized- Thumbnails, consistent branding, etc.
- Produced, directed, and animated original cartoons/animated series

Colorado Springs – *Stage Crew*

November 2017 – December 2017

- Stage Crew work which involved following script cues to provide prop support
- Collaborated with the other members of the stage crew to create an immersive experience

- Adapted to constantly changing environments

Family First Life, Colorado Springs – *Graphic Designer*

August 2017 – October 2017

- Designed multiple logos for different states using photoshop
- Created drafts for each design
- Gathering feedback to improve upon logos

ARG! Animation, Colorado Springs – *Animator/Storyboard Artist*

June 2017 – July 2017

- Took a design brief to go over softwares and hours
- Localized foreign characters for Western audiences
- Collaborated with a small team of other animators to create finalized shorts
- Used Adobe Animate to rig or design characters with a full range of emotions and movement
- Created a 6 minute storyboard in-house in two weeks

SKILLS

Graphic designer, illustrator, video editing, content creation, multitasking, animation, communication, adaptability, fast learner, ability to work as a team

SOFTWARE

Adobe Animate, Toon Boom Harmony, Adobe Photoshop, Sony Vegas, Adobe After Effects, Adobe Illustrator, Blender, Maya

HOBBIES/INTERESTS

- Animating to daily perfect my skills, so you'll never see me out of practice in the field.
- Drawing is the technique I use to further my artistic skills in animation, cartoons, and design in general
- Watching cartoons allows me to deeply analyze the media I consume and it's simply fun to watch!

Other Hobbies Include: Socializing with people of all ages, board games, taking walks in a variety of settings, going to movies, and window shopping. I also enjoy collecting figurines, stuffed animals, and general nerdy nicknacks.